

Hunting Game Adventuring

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Play beyond Duck Hunt for Fun Filled & Experience

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Introduction

Video games are big business. Emerging computer technology has advanced to the point that we can now practice our favorite hobbies right on our personal computers. No longer do we have to travel to the gym to play basketball or haul our golf clubs to the local golf course. All we have to do these days is boot up the computer and play away.

Of course, there are some people who think this is a horrible thing. Living a sedentary lifestyle isn't good for a person's health. With more and more children battling childhood obesity than ever before, the advent of more complicated video games can be an out of control temptation to not get the exercise that we need.

But the truth is that we need entertainment. We need hobbies that interest us. We need to have a way to escape the stressors in the modern world and video games can be a great way to do that. By no means should we give up physical activity altogether to play video games, but they can be a great way to relieve stress and have fun while you're doing it.

Some of the most popular video games you can play are those that involve hunting. Whether it is for big game like bears and moose or trying to hunt down elusive ducks from a virtual duck blind, the choices today are endless. There are hunting games that allow you to hunt on a virtual safari or sit in a deer stand and shoot a twenty point buck.

Another great revolution that has come about when it comes to hunting video games is the emergence of online games. While you certainly can buy software, you can also log onto any one of hundreds of websites dedicated to hunting online. You can play against the computer and even other people.

Some sites allow you to play for free while others required a small fee, but they are a lot of fun if you like to play hunting games. There are even some sites that

increase the difficulty of the game as you get better and better at finding and killing your prey. The possibilities are very exciting for people who love to play hunting games.

Video game console systems such as Nintendo also offer an amazing amount of choices in hunting games. Video game systems, like the personal computer, have evolved over the years into powerful entertainment tools. In fact, some of the first hunting games were developed originally for video game systems.

In this book, we'll explore all sorts of areas that have to do with video game hunting. We'll try to give you some choices in game software you can buy and direct you to some of the more popular online playing sites. We may even be able to find some game tips and cheats to improve your performance.

Video game hunting is not only fun, but it might also be able to improve your reallife hunting skills. Let's go beyond Duck Hunt and really explore hunting games!

<u>Chapter 1</u> - The Beginning

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Even though personal computers have been around for a very long time, they really became popular in the 1980's and have evolved into almost a necessity of life for many people. However, video games really began with the invention of the Atari video game system which would eventually evolve into more in-depth and more powerful game systems. One of the earliest hunting games developed was Duck Hunt which was made for the Nintendo game system.

Duck Hunt required the use of a special Nintendo Zapper light gun that plugged directly into the system. Players would then wait for ducks to show up on the screen which looked like a field. When the ducks came along, they would point and shoot.

They were accompanied by a faithful hunting dog who would laugh if the duck was missed and congratulate on a successful shooting. The game also allowed players to shoot clay pigeons if they chose.

There was really no ending in the Duck Hunt game, however there were playing levels. Depending on how good the player got, he or she would advance up to 99 levels at which point, the game would go to level 00. At that level, no ducks would appear, but you would hear wings flapping. After three times of no ducks appearing, the game would be "over".

After Duck Hunt, there were many other hunting video games that would begin to emerge on the market including Deer Hunter, Big Game Hunter, and Dangerous Hunts. Most of these games began for video game consoles like Nintendo, but the computer industry would soon become more and more involved as these games began to rise in popularity. While opinions vary as to which hunting video game was the first one developed for the home computer, many think that it was called "The Hunting Game" and was made by Oquirrh Productions. The Hunting Game allowed players to hunt for mule, deer, elk, and white tail deer from 48 separate locations. You were allowed to use a rifle, a bow, or a muzzle loader to hunt your prey. You also could hunt for turkey or water fowl from 18 separate locations.

When The Hunting Game first came onto the market, it caused quite a stir among hunting enthusiasts as well as animal rights activists. In fact, in many circles, the emergence of hunting video games brought about much debate and controversy.

Those who enjoyed hunting in the "real world" found these new games exciting and a great way to get some entertainment without leaving the comfort of their own home. They saw the games as a great way to be able to hunt animals they might never be able to do in real life such as bears and moose.

After all, the average Midwestern hunter sees plenty of deer on hunting expeditions, but their chances of hunting bear or elk is limited without a trip someplace.

On the other hand, animal rights activists threw a fit over these games because they perceived them as just another way to harm the animal population and promote violence against our furry friends. Even though the animals were just a bunch of coding made up by a software programmer somewhere, they still felt that video games promoting hunting only added to the real hunting of animals which they perceived as wrong.

At any rate, the fact remained that hunting video games took the market by storm and soon became some of the most popular selling games and software around. Software developers began to make these games much more challenging offering up different options for players that would make the games more enjoyable.

Today, there are hundreds of hunting video games for enthusiasts to choose from that have evolved into truly challenging games. Some may think that a point and click game where you can "down" a virtual deer might be a bit boring, but those who love these games disagree wholeheartedly.

They provide not only entertainment, but also a way to hone their hunting skills at any time of the day or night. When you spend a certain amount of time honing your tracking skills on the computer, chances are pretty good that you'll be able to use those skills while hunting for real. But can video games really improve your hunting prowess?

Chapter 2 - Can I Become A Better Hunter

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There is somewhat of a debate in this arena as to whether or not hunting on video games can help improve your real hunting skills in the actual setting. Some people say unequivocally - NO. Other people say unequivocally - YES. But let's take a look at both sides of the story.

First, let's address the people who say "No, video game hunting cannot improve your real life hunting skills." Their main complaint with this is that the situations that video games put you in do not mimic real life situations. The deer don't appear as quickly, the size of the prey is not as large, and the skills required aren't as particular as what you need to do in the real field.

For example, to operate a real bow and arrow, you need to be able to load the bow into the arrow and then pull back the string all the while holding it steady enough to find your target. With a video game, you just have to hit a series of buttons to load and shoot. You don't have to be as steady and it's much quicker than it would be in the field.

The same applies for a gun. You have to know how to load and shoot the gun with precise accuracy while with a video game, you just point and click. For those who don't think that video games can improve your real hunting skills say that pointing and clicking a gun is very, very different from doing the same thing on a video game.

They very well could be right. There is no recoil to contend with from the gun, and aiming in real life requires much more precision than you have to employ in the field. You only have a few bullets in real life – of course, depending on what type of gun you use – but with hunting games, you can quickly re-load with an endless amount of ammunition.

Yes, it is true that the game on video games appear quicker and are larger than in real life. That is one of the things that people like about video hunting games – they are given the opportunity to shoot larger targets and different types of animals that they would not normally be able to hunt.

So this argument is really not one that can, or should be included, in a discussion of real life hunting skills and video games. However, we felt we should include it in this section because it is brought up.

Now, let's switch over to those people who do feel like playing video hunting games can improve your real-life hunting skills. There are actually a lot of ways that playing video hunting games can make your real-life hunting skills just a little bit better – but in subtle ways.

First, as in real-life, you have to patience with video game hunting. Despite what some people might say, you do have to lay in wait for your prey to appear. They don't just pop up one after another as in a duck shooting game at your local county fair. There are certain signs that you have to look for and find places that the prey have been and then go towards those signs to try and find them.

That means, that playing video hunting games teaches you patience as well as tracking skills that truly can transfer into real life. Video game manufacturers strive to make the video game hunting experience as close to real life as possible. That means putting down deer tracks – or whatever you are hunting – and making you look for the deer instead of waiting for them to come to you.

As with real-life hunting, you will have to wait for you prey to come around if you don't want to track them. That often means sitting in a deer stand, in the dark and the cold, being completely quiet and listening closely for signs of incoming prey. Video games mimic the same situation – without the cold and the silence (dark is optional!)

Hunting can be stressful and your adrenaline can really rise to amazing proportions when you get a huge buck in your sight and you anticipate shooting him. The body's normal reaction is to produce a huge amount of adrenaline that will give you an immense amount of energy that you HAVE to contain in real-life hunting situations.

When you play hunting video games, this adrenaline rush will still be there – especially if you are really into video game hunting! If you let that adrenaline rush get to you, you will not be able to bag your prey. This is a perfect opportunity to practice keeping your cool as you wait for the perfect shot.

If you are interested in real-life hunting for things like turkey and geese, you can use special man-made tools that will mimic the cry of these animals. Video hunting games also allow you to use these types of "calls" as they are known in the hunting world. By playing video hunting games, you can become more familiar with the sounds of different animals and make you realize what you are hearing when you are out in the forest!

Of course, there is a very slim chance that video game creators can effectively mimic the way a weapon works. There are a lot of different aspects of various weapons that are difficult to duplicate through a video game controller. However, there are still things you can learn from playing hunting video games that you can take back into the field with you regarding weapons.

First and foremost, you will become familiar with various types of weapons. Of course, here we should say that if you do not know weapons before you hunt, you probably shouldn't be hunting in earnest in the first place. However, playing these types of games can familiarize you with hunting weapons, but it cannot replace actually getting out there and using those weapons.

To a certain extent, you will be able to work on your aim. A video game controller will give you a very lifelike replication of the crosshairs you will see through the scope of a gun or the way a peep sight looks on a bow and arrow. That means you can become familiar with what these tools are like to use and then take them into the field when you are hunting "for real".

Different weapons can perform in different ways. That means that there are some weapons that can do certain types of "damage" as opposed to others. While you will not be able to really, truly realize the ability of various weapons without actually seeing them perform, again, you can at least get an idea from a video game.

That means you can learn things like how far a shotgun shell can go, what distance you need to be at in order to inflict damage, the trajectory of an arrow, and much more. A shotgun shell will do much more damage than a single bullet from a pistol. Video games really do mimic the way regular weapons fire and inflict their damage!

So, there really is no definitive answer to whether or not video games can improve your performance as a real-life hunter. We believe that it is really up to the person what he or she gets out of training – and video game hunting really can be looked at as a training session for real-life hunting outings. The decision is up to you.

Of course, as we have told you, hunting video games have come a long way from the very first Duck Hunt game. Now you have a lot of choices for your video hunting games – no matter what video game platform you are playing on! Let's look at a few of them!

Chapter 3 - Games For Your System

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Since the inception of the Atari video game system, there have been many, many advances in the video game industry. Newer and better systems started popping up on the market at an almost alarming rate. After Atari came onto the consumer market, it was closely followed by Nintendo, Playstation, and other game systems.

Of course, as technology started to become more and more advanced, each video game manufacturer started improving on their own systems which spawned newer ones like the Nintendo 2, Nintendo 3, Game Cube, and Nintendo Wii.

Playstation wasn't far behind with the Playstation 2 and the Playstation 3. Of course, as expected, Microsoft had to get in on the video game craze and invented the Game Cube console to add to the glut of video game systems available.

The thing about these various video game systems is that each one professes to be bigger and better than the last. The media hype that surrounded each new announcement made gamers feel like they just HAD to have the newest system in order to keep up with their friends. The funny part is – their friends felt the same way!

So sales of the new systems would soar – much to the happiness of the corporations creating them – and there were many video games left exiled as the new games took their places. One big problem with some of these systems was that the old games created for the old systems could not be played on the new systems. This was great for the companies as they realized increased profits, but it was bad news for the average gamer.

This is because the average gamer who wanted to upgrade to the newest system on the market would be forced to go out and buy new video games that were compatible with that new system. That means an output of expense not only for the game console, but for the games as well.

Console manufacturers have taken this into consideration of late and made a lot of their older games compatible with the new systems, but that is not always the case. Video gamers love their games – there's no doubt about that! They also become used to the games they have always played, and changing to a different console while being able to play their old games was definitely a welcome change. However, it is not one that they were wholly comfortable with.

As their friends began playing the newer games, the people with the older gaming consoles felt compelled to upgrade and that's where the competition began – and continues. When it comes to video hunting games, where are you left then? I mean, Nintendo came up with the very first one, but which video gaming consoles give their users any choices for hunting games? Actually, all of them!

Nintendo

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Because Nintendo was the first gaming company to come up with a viable hunting game, they were considered not only the innovators of this genre, but the rulers of it as well. With the original Nintendo system – pedantic by today's standards – gamers were excited at the prospect of using a laser gun to hunt down their prey via a video game console.

But the whole phenomenon began way before Duck Hunting was released!

The Nintendo Corporation was founded in 1889 in Japan. It was not originally intended to become a video game company. It was first conceived to become a

leading producer of playing cards. In fact, its founders thought that they could form an electronics company that would be able to serve many very different functions that included the hotel business and a taxi company.

Eventually, as technology emerged, the founders of Nintendo realized that the real future of their business was in the electronic toy industry. They began doing research and found that this could be a very profitable venture. Their first video game came out in 1978 and was called "Computer Othello" based on the popular board game.

Nintendo became a video game mega-giant with the release of the game Donkey Kong and it was all forward from there. The technology that Nintendo would develop would soon come to include handheld games in the form of their Game Boy systems.

The company soon realized that the video game industry was where the money was. Since they had the technology, they embraced it and went full force ahead. They began developing video games in full force and remain one of the oldest intact video game console game on the market even to this day!

The very first Nintendo system – the NES – was released in 1983. The NES was an 8-bit video game console released in North America, Brazil, Europe, Asia, and Australia. Its Japanese equivalent was known as the Famicom or Family Computer.

NES is the most successful gaming console of its time in Asia and North America, since Nintendo claims to have sold over 60 million units worldwide. It helped revitalize the video game industry following what is known as the "video game crash of 1983" where it seemed like every single console that came out was plagued by problems and doomed to be unsuccessful.

The NES also set the standard for subsequent consoles in everything from game design to business practices. The platform game, Super Mario Bros. was the system's first "killer app" and was wildly popular. The NES was the first console for which the manufacturer openly courted third-party developers to develop games for the system.

In 1990, the Super Nintendo (SNES) was released. This console was a 16 bit video game console giving users a much more satisfying and realistic graphical experience when playing video games. In Japan, the SNES was known as the Super Famicom (Super Family Computer). In South Korea, they called it the Super comboy.

The SNES was Nintendo's second home consoles following the NES. Whereas the earlier system had struggled in various regions of the world, the SNES proved to be a global success although it really couldn't match the success of the NES in parts of Asia and North America.

This was due in part to increased competition from another company called Sega. Despite the late start, the SNES eventually became the best selling console of the 16 bit era selling over 49 million systems worldwide.

Nintendo's next big release was the Nintendo 64 and came out in 1996. When it was released for sale in Japan, it came bundled with three video games – Super Mario 64, Pilot wings 64, and Saikyo Habu. However, in North America, buyers only received Super Marion 64 and Pilot Wings 64.

The rising popularity, at the time, of games like The Legend of Zelda, Golden Eye 007, and Star Fox 64 were also released around the time the system was released. That helped propel the N64 to become a very popular system among gamers and as of 2005, had sold over 32.93 million systems.

Nintendo's sixth-generation video game console was called the Game Cube. In 2001, the release year of Game Cube, also saw the release of other video game consoles with similar technology by some of the other video game console manufacturing giants.

In that year, Sega released its Dreamcast, Sony released Play Station 2, and Microsoft came out with X Box. The world of video game consoles was becoming ultra-competitive as each company touted their system as the best and most innovative on the market.

The Game Cube itself is the most compact and least expensive of all the sixth generation consoles and is Nintendo's first game console to use optical discs rather than game cartridges. As of the end of March, 2007, there have been 21.59 Game Cubs sold nationwide.

2006, however, would be the biggest year yet for Nintendo when it comes to video game technology as they announced the innovative and, for some, extremely exciting Nintendo Wii. The Wii is Nintendo's seventh generation video game console and started a buzz throughout the video game industry from the moment it was announced.

The major feature of the Wii console is the console's wireless controller called the Wii Remote. This ingenious device is used as a handheld pointing device and can detect motion and rotation in three dimensions.

The controller comes with a Nunchuk accessory which provides additional controls including more motion sensing. It also contains a speaker along with a rumble device to provide sensory feedback and can be used to turn the console on and off.

The console itself features a stand-by mode titled WiiConnect 24 which enables it to receive messages and updates over the Internet while consuming very little electrical power. This feature also allows players to play online with other Wii owners which is something no other video game console could offer.

Released just before Christmas, the Wii sold like wildfire – especially since it was bundled with a game Wii Sports which was unusual for a game console of this era. As of the end of June, 2007, over 7 million Wii systems have been sold. While it is the smallest and most compact of this generation of consoles, critics have said that it doesn't match the high-definition graphics of some of its competitors.

Of course, the Wii was not without a bit of controversy. The controllers came with wrist straps to help the user hold onto it. However consumer were reporting that they were breaking during game play causing them to lose control of the units and cause damage to their televisions.

One obviously Photo-shopped picture began circulating shortly after the Wii was released showing a controller buried deeply into the screen of a television set. While that particular one was de-bunked, there were still plenty of other people who could show damage to their television consoles which prompted Nintendo to issued replacement wrist straps for 3.2 million of the controllers.

By April of 2007, the Wall Street Journal declared Nintendo has become "the company to beat in the gaming business" with the Wii outselling its home system rivals and overshadowing the better selling Nintendo DS portable. Nintendo's profits were up 77 percent on the fiscal year due solely to Wii and Nintendo DS sales.

We felt it truly necessary that we give you a brief history of the Nintendo video game console system along with its history in order to give you a true view of

what this company has done for the video game hunting industry as well. Even though Duck Hunting was the first commercially popular hunting video game, the truth is that, most of Nintendo's first video games were geared toward hunting enthusiasts.

The first hunting video game for the Nintendo gaming console came out in 1973. It was called Laser Clay Shooting System and was followed in 1976 by Shooting Trainer and Wild Gunman.

1980 saw the release of Radar Scope and then in 1984, Duck Hunt and an updated version of Wild Gunman came out. The final hunting game released for the basic Nintendo system was in 1990 and was called Barker Bill's Trick Shooting. While it wasn't exactly a hunting game, it was a shooting game that hunters absolutely loved!

There were fewer hunting games released with the Super Nintendo. In fact, we could only find two: Super Scope 6 and Wario's Woods. However, the old games for Nintendo could be played on the Super Nintendo system too.

In 1996, Killer Instinct Gold was released for the Nintendo 64, and Animal Crossing for the Game Cube came out in 2002. Nintendo expects to release an updated version of Animal Crossing for the Wii sometimes in 2008.

There is no telling exactly where Nintendo will be able to progress in the future. Technology is always evolving and their video games will continue to evolve as well.

One of the best parts of the Nintendo Wii system is that some of the old Nintendo game disks are able to be played on the Wii system. However, you don't get the full Wii experience. That, perhaps, is the most appealing part of the Nintendo Wii is the ability to be able to actually be able to be put into the game.

Of course, the next big video game system we should logically explore is the Play Station.

Play Station

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The very first Play Station video game console was developed in the early to mid 1990's by the Sony Corporation as a way to compete with Nintendo – the biggie in the video game industry. Of course, the first concept of the Sony Play Station dated way back earlier – to 1986 to be exact.

The Sony Corporation – in development of their video game systems – wasn't without its problems. This was about the time that there was extension experimentation both within the music industry as well as the video game industry. Video game developers began to realize that they could store their games on the new CD-ROMs and allow them to include more information thus making games with better graphics.

During development of the Play Station console, Sony's intent was to allow gamers to use the Nintendo cartridges as well as the new Sony gaming CD-ROMs. There was an agreement that was reached between Sony and Nintendo that would allow this to happen and research and technological development began.

However, after the announcement of this agreement, the owners of Nintendo began to read over the agreement and realized that they were handing over total control of their systems to Nintendo, they quickly rescinded that agreement.

While this was a complete shock to the Sony Corporation, they quickly decided that they had enough to work with to make their own video game console and started work on a stand alone system that would be marketed under the Play Station name. The final version of the Play Station video game console was launched into the consumer market in 1995 at a retail price of \$299.

Of course the Play Station would undergo changes and new consoles would be released in later years – each with more capabilities than the previous one. A very important part of the video game console for Sony was that the newer versions would still be able to play the games of the older versions which was an advantage for gamers as they wouldn't necessarily have to buy new games if they decided to upgrade to the newer systems.

The Play Station 2 was the first updated console closely followed by the Play Station 3. With the Play Station 3, the ability to play the old games was slightly limited as not ALL games were compatible with the new console, but most of them were. That's when, in 2006, Sony decided that this was the end of new Play Station video game consoles, although who knows what will happen in the future!

Right now, their main emphasis in production is the Play Station Portable (PSP) which is a handheld video game device. It is not compatible with any Play Station games of previous version and must run games especially designed for the PSP.

Eventual plans for the PSP include the ability to download old Play Station games from the console generation to be downloaded to the PSP from the internet and allow gaming with the old games on the PSP.

Right now, there are all sorts of things you can do with a newer PSP including view videos, enable basic web browsing, have access to a camera right on the device, and much more! You can also listen to music on your PSP which makes it a great all-around sort of PDA device that can do a lot of things for the user.

Here are some of the video hunting games we were able to locate for the various versions of the Play Station systems:

Play Station 1

- 4 x 4 World Trophy Hunter
- Action Bass
- American Deer Hunter
- Bass Fishing
- Bass Hunter
- Bass Landing
- Bass Rise
- Battle Hunter
- Big Bass Fishing
- Big Bass World Championship
- Big 'Ol Bass 2
- Cabela's Big Game Hunter
- Cabela's Ultimate Deer Hunt
- ESPN Great Outdoor Games: Bass Fishing
- Fisherman's Bait
- Fisherman's Bait 2 Big 'Ol Bass
- Fisherman's Bait 3
- Fisherman's Bait 3 A Bass Challenge
- Fox Hunt
- In The Hunt
- JumpStart Wildlife Safari Challenge
- Monster Bass!
- Reel Fishing
- Reel Fishing II
- Saltwater Fishing

• Trickshot

Play Station 2

- Bass Strike
- Cabela's Alaskan Adventure
- Cabela's Big Game Hunter 2005
- Cabela's Dangerous Hunts
- Cabela's Dangerous Hunts: Kill or be Killed
- Mark Davis Pro Bass Challenge
- NRA Gun Club
- Open Season
- Rapala Pro Fishing
- Reel Fishing III
- Salt Lake 2002

Play Station 3

- Cabela's Big Game Hunter
- Deer Hunter

Please note that the Play Station 3 was released in 2007, so the development of hunting games for this platform is mostly still in development. However, keep in mind, that you can still play some of the older games on the Play Station 3 console.

Play Station Portable

- Cabela's African Safari
- Cabela's Dangerous Hunts: Ultimate Challenge

So there you have a list of the games we have found that are available for each of the two major video game console manufacturers. With the newer systems, the video games that you have to choose from may be a little limited, but the manufacturers are always coming up with new games, so just keep your eyes out and know that in the future, you could have further choices not too far down the road!

We made mention of two other companies that developed video game systems. Of course, neither became as wildly popular as the Nintendo and Play Station systems, they do bear mentioning.

<u>Sega</u>

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The Sega Corporation is actually a company that is older than you might think. It was founded back in 1940 as Standard Games and provided coin-operated amusement devices for American servicemen on military bases. It is based in Japan and is actually quite a diverse company – even today.

When you think of games that you play at a video arcade, chances are good that the early games were invented, manufactured, and distributed by the Sega Corporation. The company was also responsible for the instant photo booths that were so popular in the mid to late 1950's and even today.

One of the most popular of arcade games manufactured by Sega was the submarine-simulator game called "Periscope". The game was invented in 1965

and became a smash hit worldwide. In later years, they would become known for producing Frogger and Zaxxon – two very popular arcade games as well.

Through the years, the company would sell its arcade business off to the Bally Corporation as they began to become interested in other markets – most notably, the video game market. In 1986, they began development and a new division of Sega was born.

The first video game console released by Sega was the Sega Genesis.

Trying to make its mark in the highly competitive video game industry, Sega made the decision to launch a direct anti-Nintendo campaign with slogans like "You can't do this on Nintendo" and "Genesis does what Nintendo Can't".

However, Nintendo retaliated by releasing the Super Nintendo which was far superior to the Genesis and Sega was forced to stop this campaign.

Sega re-branded itself with a new mascot called Sonic the Hedgehog and implied that Sonic, with his attitude-focus and fluid game play was cooler than Nintendo's Mario of the Mario Brothers games which was their mascot. That shift led to wider success for the Genesis and would eventually propel Sega to control 65 percent of the video game market in North America.

That control, however, was short-lived as Sega eventually saw their market share plummet to 35 percent in 1994 when Nintendo released key franchise titles for the Super Nintendo such as Donkey Kong Country and Super Meteoroid.

Bad public reaction in Sega's eventual business decisions when releasing poorly sold add-on features to the console such as the Sega 32X and the Sega CD also contributed to this loss of market share.

In 1995, Sega released the Sega Saturn with Virtua Fighter which utilized a 32 bit processor and preceded both the Play Station and the Nintendo 64. However, poor sales led to the console being abandoned within three years. This was the beginning of a long decline in popularity for Sega.

In one last-ditch effort for Sega to redeem itself from overwhelming debt and unpopularity, the Sega Dreamcast was launched in 1999. The Dreamcast, at the time, became the fastest-selling video game console until Sony released Play Station 2 in 2000.

Although Dreamcast had a successful release, it failed to gather a foothold in the market and the release of the PS2 sealed the fate of the Dreamcast. In 2001, Sega discontinued the Dreamcast and ended its run as a video game hardware manufacturer.

They do, however, also continue with the video arcade games as well other diverse ventures and remain in business as Sega Corporation.

There were some hunting games developed for Sega, and since there are still some Genesis and Dream Weaver consoles still out there being played, you might want to know about a few of these games as they can still be purchased.

<u>Genesis</u>

- Bass Masters Pro
- Bass Masters Tournament
- Bass Masters Classic
- King Salmon
- Dreamcast
- Sega Bass Fishing
- Striker Pro 2000
- Sega Marine Fishing

Microsoft Xbox

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It was probably inevitable that the computer software giant Microsoft would want to have its share of the video gaming market. Their first foray into this area was with the Xbox and was in direct competition with the Play Station 2 from Sony along with the Nintendo Game Cube.

The Xbox was innovative because it was the first console to incorporate a hard disk drive used primarily for storing games compressed in Zip archives with content downloaded from Xbox Live. This eliminated the need for separate memory cards as was required with other systems.

Most of the games also used the hard drive as a disk cache which led to faster game loading times. Some of the games would support custom soundtracks which was another particularly unusual feature allowed by the hard drive. Essentially an Xbox owner could rip music from standard audio CDs to the hard drive of the console so players can play their custom soundtrack in addition to the original soundtrack of Xbox games that support this feature.

The Xbox console itself was much larger and heavier than its contemporaries largely due to a bulky tray-loading DVD-ROM drive along with the standard 3 ¹/₂ inch hard drive. That found the Xbox a target of mild derision from critics who would quip that the Xbox manual should include a warning that "a falling Xbox could cause serious injury to a small child or pet".

However, there were safety features in the Xbox that no other console system could boast themselves. These included breakaway cables for the controllers to prevent the console from being yanked from the shelf.

Critics also did not like the game controllers. The original design was quite large making it ill-suited to those with small hands and causing severe hand cramping

of other users. A smaller controller was introduced eventually as the Xbox Controller S.

Unfortunately, while Microsoft is a giant in the computer software industry, they didn't realize as much success in the video game console industry. As of the end of 2006, their total losses in their gaming division totaled over \$4 billion.

Again, since there are still Xbox units out there, you may be interested in some of the hunting titles that were released for this system. Here are some we found:

- Bass Pro Shops Trophy Bass 2007
- Bass Pro Shops Trophy Hunter 2007
- Cabela's Alaskan Adventures
- Cabela's Big Game Hunter 2005 Adventures
- Cabela's Dangerous Hunts
- Cabela's Dangerous Hunts 2
- Cabela's Deer Hunt: 2004 Season
- Cabela's Deer Hunt: 2005 Season
- Cabela's Outdoor Adventures
- Pro Fishing Challenge
- Rapala Pro Fishing

So what if you don't want to mess around with owning a video game console but you still want to play video hunting games? All you need a personal computer and an internet connection and you can play hunting games directly on your computer – often for free.

<u>Chapter 4</u> - Computer Games

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Of course, there are many hunting games that come in software form you can buy and download to your computer system. They are made by a variety of manufacturers and are usually readily available either in your local discount store or online.

Actually, you can also find many hunting video games that play on video game consoles that have been adapted to be played on your personal computer.

Here are a few of the hunting games we found on amazon.com that you can buy in software form for your computer:

- Hunting Unlimited IV
- Ultimate Duck Hunting
- Hunting Unlimited: Trophy Collection
- Field and Stream Trophy Hunting
- Cabela's Grand Slam Hunting: North American 29
- Bird Hunter 2003
- 3-D Shark Hunter
- Rocky Mountain Trophy Hunter
- Cabela's Big Game Hunter
- Ted Nugent Hunting
- Buckmasters Deer Hunting
- 3-D Hunting Extreme
- Sportsman's Challenge

And these are just a few of the titles we found on the first of multiple pages! Many of these titles can be purchased at discount rates, too, if you look for them in different places like half.com, E-bay, and even Amazon. Retail rates are going to vary anywhere between \$30 and \$60.

Of course, you don't necessarily have to go out and buy software if you want to play hunting games from your computer. There are also many web sites on the Internet that will allow you to play video hunting games for free directly on the web site! That's right, they're free!

Now, some of these games can get a little "cheesy" if you will as the graphics on some web sites aren't as advanced as those you can find in a classic software game, but they are fun. So what's the catch?

There are couples, but they aren't as bad you think they might be. First, some of the web sites ask that you become members of their web site community. This is easy and non-committal. All you'll need is an e-mail address, and a user name and password that you create.

However, once you are a member of the website, you can gain access to a lot of information that these web sites have to offer. They have real-life hunting information, articles, and – best of all – message boards where you can discuss both real-life hunting as well as video hunting with other members of the web site!

Message boards are great places to talk about all sorts of things with people who share your same interests. You can brag about your hunting prowess or just chat about the latest advancements in hunting gear. What can be better than finding new friends who like what you like?

Other web sites who offer free hunting games to play online ask that you download their software to your hard drive before you play. A lot of people don't like to do this, but as long as you have a good anti-virus software program

running, you should be protected. Be sure that when you go to download the software, the website you are downloading from begins with https:// as the "s" in the address denotes that it is a secure site and cannot be hacked by an outsider.

Once you have the software downloaded to your hard drive, you can play the game anytime. With some games, you have to be connected to the Internet in order to play. With others, once you have the game on your hard drive, it is available to play any time you want.

With some online hunting games, you have the option to play against the computer or even play against other members. How fun would that be to play against other real-life human beings? Competition is great and can be even more fun when you are a member of a community and can compete against other members and then talk about it on the message boards!

Another thing you need to be aware of when playing free online hunting games is that the games you will be playing might be partial games that are watered down versions of the full version that you can purchase. Basically what they are doing is giving you a taste of what you can get with the full version.

Not all functions will be available on these demo versions and certain aspects of the program won't operate unless you have the full versions. However the advantage to playing a demo is that you can "try before you buy". If you like the partial version, chances are good that you will like the full version.

Now, if you want to play hunting games online, you should have a reliable Internet connection. While it is certainly possible to play with a dial-up connection and a simple 56k modem that is probably already built-in to your computer, your best bet for playing online hunting games is a faster connection like cable, wireless, and ideally, a T1 connection. If you don't have a reliable Internet connection, your game will play sluggishly and you won't be able to realize the real potential of the game if your line is dropping all the time.

Are these games – software or online – realistic enough to satisfy the real-life hunter? The answer is yes and no.

You see, with the online games, there are some sites that have basic arcadestyle video games where the graphics are simple and there is little skill involved in playing them. Other sites have taken great pains to make the games as realistic as possible, but that takes up a lot of bandwidth, so many just put the game up for download in zip format (takes up less space) and you can then get the game directly on your computer.

When talking about software games you buy for your computer, you are going to get the best hunting experiences from a video game program. The settings are realistic and you will feel like you are really in the woods or on a boat – or even underwater if you want to hunt shark!

You will have your choice of weapons you can use as well. They offer up a variety of guns, bows and arrows, and even spears or other hunting implements. The way you operate these weapons is easy and when you start tracking your prey, they are amazingly accurate – as long as you are!

Playing a software hunting video game is as close to the real thing you can get as the animals will make the same sounds that they make in the wild, so you can hone your listening skills! They will leave tracks and signs for you to find if you choose to track your prey. If you are going to be sitting in a deer stand for your deer hunting software game, you will also be getting great experience in patience as you wait for the deer to show up below you.

PC hunting games are really the way to go for the hunting enthusiasts if you are looking for reality and an experience that can keep you interested.

Now let's move along to a somewhat controversial subject among gaming enthusiasts: cheat codes

Chapter 5 - To Cheat or Not To Cheat

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Many hard-core gamers think that using cheat codes is not acceptable. They feel like the game is meant to be played – not circumvented – and if you can't play the entire game, you shouldn't be playing the game at all.

Others say that using cheat codes actually makes the game more fun and challenging. Using cheat codes can reveal hidden information; give you access to restricted areas, and more.

Most of the cheat codes are designed to work with video games that are played on consoles like the Play Station and Nintendo systems, but you can also find cheats for PC games as well.

This writer isn't passionate one way or another about the use of cheat codes and has been known to find solutions to some of the puzzles in the Nancy Drew games that she is horribly addicted to. However, I use cheat codes as a last ditch effort to move forward in the game when I have tried fruitlessly to solve puzzles and the such.

So, if you are one of those people who don't believe in the use of cheat codes, skip this section. If you want to know the cheat codes for some of the more popular hunting games, we are going to give them to you.

There are so many games out there, so please don't be angry if we neglect to give you the cheat codes for your particular game. And please keep in mind that

this book is about hunting video games, so that is what we will concentrate on in this section as well.

Cheat codes can be found in many places online. If you can't find what you want or need on one website, just search on another. They can be found quite easily by doing a Google search for "video game cheat codes".

To make things easier all-around, we'll separate out the cheats we found according to the video game platform. Just find the type of console you have and then look for the game.

Play Station 2

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Fisherman's Bass Club

Unbreakable line

Before your first cast, press L1, R1(2), R2, Triangle, Circle, R2.

<u>Bass Strike</u>

Game Shark Codes	
Master Code (Must Be On)	EC83F308 1445D7BC
Infinite Time in Arcade Mode	4CAE0142 145617A5
Instant Win in Arcade Mode	4CAE0142 1456E7A5 4CAE018C 1456E79E 4CAE0174 14560950
0 Fish Caught P1	4CAE018C 1456E7A5
9 Fish Caught P1	4CAE018C 1456E79E
Max Total Weight P1	4CAE0174 14560950
0 Fish Caught Opponent	4CAE0190 1456E7A5
9 Fish Caught Opponent	4CAE0190 1456E79E
0 Total Weight Opponent	4CAE0178 14560950

Cabela's African Safari

Weapons can be unlocked by getting the following number of Hunter's Points in African Safari mode:

- .44 custom handgun 5,000
- 12 gauge custom shotgun 12,000
- .410 over/under custom shotgun 15,000
- .300 custom rifle 19,000
- .505 custom rifle 25,000
- .243 custom rifle 32,000
- .416 custom rifle 40,000

When hunting, animals appear as dots (red, yellow, or green). Around the dot is a white circle, which is the animal's awareness. To make the circle smaller you must crouch, and while crouching move forward slowly. Stop regularly to let the circle go down faster.

If you make any sudden movements, walk in water or other noisy terrain, or stand up, the awareness circle will rapidly grow larger. It is important to watch the awareness circle because the animal you are hunting may run away if it's a zebra, kudu, etc; or it may run toward you and attack if it is a cheetah, rhino, wild dog, etc.

To determine if a dot is the animal you are hunting or a dangerous predator you need to know what each color represents. A green dot signifies the animal(s) you are currently hunting.

A yellow dot signifies that the animal is harmless but not you current target/game. A red dot signifies that the animal is dangerous and will come toward you and attack if you step inside their awareness circle.

Cabela's Alaskan Adventure

In Adventure mode, go to the shooting range in the first region and, at the 25 yard target range, you will find a box of 12 shells. There are more hidden ammo box throughout the levels!

When in the first region of Adventure mode, go down to the shooting range. At the 25 yard target range there will be a box of twelve shells. Watch throughout the levels for more hidden ammo boxes.

Cabela's Big Game Hunter

X-Ray scope

Get all the tags in a level, and then play that area again in Quick Hunt mode. Press X while using the scope to see through the animals.

Bonus hunters

Complete an area in career mode, save the game and exit. Load the game and start a new career to access a new hunter. A new hunter is unlocked with each area completed.

Longer quick hunt mode

In quick hunt mode, once you shoot the animal you are hunting, do not claim it. You should do this if you want to hunt shorter than in complete hunt mode, yet longer than the normal quick hunt.

Never get kicked out

When you get a violation for hunting a non-game animal, just go to your trophy room. When you return, you can shoot anything you want. However, this must be done after every violation.

• Find and kill animals faster

Enter a level, then hop on your vehicle and go to the red dot that indicates an animal. When you are close to the animal, hop off and press R3 to equip your weapon and shoot the animal. If you miss, keep tracking it until you kill it.

Cabela's Dangerous Hunts

X-ray scope

Successfully complete all challenges and open all charters in career mode to get an X-ray mode when you zoom in on scopes.

Easy money

Buy a gun that comes with expensive ammunition. Sell all of the ammunition, then sell the gun. You should get the money for the gun and ammunition at full price each, which is more than you paid for the gun.

Lighter weight to carry

Choose everything that you want for your equipment, and do everything else based on the game type. When you choose "Hunt", press R2, choose the heaviest thing, and press X. Then, do this repeatedly. When you have

taken out everything, put everything back. When you run, it takes it down much slower as if you have nothing.

Rifle selection

When selecting your rifle in action zone, it is best to get an automatic. You will be able to shoot faster and will not get attacked as much.

Walk meter does not decrease

After starting the hunt, walk up to a tree or in the bushes. Press R2 then select the tent. Press X. You will be told that you cannot use this here. Keep pressing R2 and X five or six times, then continue. Your walk meter will not go down.

Cabela's Deer Hunt 2005 Season

.44 magnum

Successfully complete 1 region to unlock the .44 magnum.

Compound bow

Successfully complete 2 regions to unlock the Compound bow.

.25-06 Bolt-action

Successfully complete 3 regions to unlock the .25-06 Bolt-action.

Static scope and 7mm Magnum bolt

Successfully complete 4 regions to unlock the Static scope and 7mm Magnum bolt.

• 13 gauge semi-automatic

Successfully complete 5 regions to unlock the 13 gauge semi-automatic.

• Field scope and .308 bolt action

Successfully complete 6 regions to unlock the Field scope and .308 bolt action.

• 7mm Short Mag bolt

Successfully complete 7 regions to unlock the 7mm Short Mag bolt.

• Hawke Eye scope and .300 magnum bolt

Successfully complete 8 regions to unlock the Hawke Eye scope and .300 magnum bolt.

X-Ray vision

Successfully complete the game to unlock the X-Ray vision.

Johanna

Successfully complete the game on the easy difficulty setting to unlock Johanna.

• Finding transportation

When starting a new level in Career Hunt, look around your cabin before leaving. You should find some form of transportation.

• Finding deer in Wyoming

In Wyoming, go to the second location and go across the bridge. Once there, you can climb on top of the mountains and can see all the deer from that spot. You can shoot them with a 30-30 or 30-06. This also works in other places. **Note:** Do not go down the mountain when the deer is dead or you will die from the fall.

Long distance shots

When trying to shoot deer at long range, it is best to try and find a long range rifle such as the 300 BA and pre-test shooting something (like a tree) to see how much you have to compensate for wind and drop.

Easy accuracy

Get the 30-06 that comes with the scope. Go to the outdoor range and shoot. Press Up until it reads ".20". Put the dot on the red dot on the board (the middle one). Shoot and you should hit the red dot on the board.

Play Station 3

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All of the cheats that are listed above with the Play Station 2 games will work on the Play Station 3 as well. That's because very few new games were produced for the Play Station 3 since the games developed for Play Station 2 play on the PS3 only with better graphics!

Xbox (Return to Contents)

Cabela's Big Game Hunter 2005

Infinite energy

While playing the game, press Black(2), L, Black, X, Y, B, A.

Recommended equipment

A good way for beginners to start this game is to use the following equipment: semi automatic rifle (the sportster), antlers for a call, the very first urine can, and a tree stand. Use these at a spot where there are some good deer. **Note:** Shotguns also work well.

Cabela's Dangerous Hunts

X-ray scope

Successfully complete all challenges and open all charters in career mode to get an X-ray mode when you zoom in on scopes.

Easy money

Buy a gun that comes with expensive ammunition. Sell all of the ammunition, and then sell the gun. You should get the money for the gun and ammunition at full price each, which is more than you paid for the gun.

• Lighter weight to carry

Choose everything that you want for your equipment, and do everything else based on the game type. When you choose "Hunt", press Black, choose the heaviest thing, and press A. Then, do this repeatedly. When you have taken out everything, put everything back. When you run, it takes it down much slower as if you have nothing.

Rifle selection

When selecting your rifle in action zone, it is best to get an automatic. You will be able to shoot faster and will not get attacked as much.

Walk meter does not decrease

After starting the hunt, walk up to a tree or in the bushes. Press Black then select the tent. Press A. You will be told that you cannot use this here.

Keep pressing Black and A five or six times, and then continue. Your walk meter will not go down.

Cabela's Deer Hunt 2005 Season

.44 magnum

Successfully complete 1 region to unlock the .44 magnum.

Compound bow

Successfully complete 2 regions to unlock the Compound bow.

.25-06 Bolt-action

Successfully complete 3 regions to unlock the .25-06 Bolt-action.

Static scope and 7mm Magnum bolt

Successfully complete 4 regions to unlock the Static scope and 7mm Magnum bolt.

• 13 gauge semi-automatic

Successfully complete 5 regions to unlock the 13 gauge semi-automatic.

• Field scope and .308 bolt action

Successfully complete 6 regions to unlock the Field scope and .308 bolt action.

• 7mm Short Mag bolt

Successfully complete 7 regions to unlock the 7mm Short Mag bolt.

Hawke Eye scope and .300 magnum bolt

Successfully complete 8 regions to unlock the Hawke Eye scope and .300 magnum bolt.

X-Ray vision

Successfully complete the game to unlock the X-Ray vision.

Johanna

Successfully complete the game on the easy difficulty setting to unlock Johanna.

Finding transportation

When starting a new level in Career Hunt, look around your cabin before leaving. You should find some form of transportation.

• Finding deer in Wyoming

In Wyoming, go to the second location and go across the bridge. Once there, you can climb on top of the mountains and can see all the deer from that spot. You can shoot them with a 30-30 or 30-06. This also works in other places. **Note:** Do not go down the mountain when the deer is dead or you will die from the fall.

Long distance shots

When trying to shoot deer at long range, it is best to try and find a long range rifle such as the 300 BA and pre-test shooting something (like a tree) to see how much you have to compensate for wind and drop.

Easy accuracy

Get the 30-06 that comes with the scope. Go to the outdoor range and shoot. Press Up until it reads ".20". Put the dot on the red dot on the board (the middle one). Shoot and you should hit the red dot on the board.

Rapala Pro Fishing

Longer casting

Set your reel sensitivity to "High" for longer casting.

King Salmon

The King Salmon loves the Silver Long Cast Minnow.

Game Cube

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Cabela's Dangerous Hunts 2

Double damage inflicted by player

Enter Hand, Boot, Skull, Eye, Lighting Bolt as a code.

Double health

Enter Eye, Lighting Bolt, Skull, Hand, Boot as a code.

Infinite ammunition

Enter Lighting Bolt, Hand, Eye, Boot, Skull as a code.

Player regenerates quickly

Enter Skull, Eye, Boot, Lighting Bolt, Hand as a code.

Cabela's Outdoor Adventure 2006

X-Ray Vision Scope

Successfully complete the game to unlock the X-Ray Vision Scope.

Shallow water in Washington County

You can walk through most bodies of water in Washington County (level 1).

Tiring deer in Washington County

If you follow a buck or doe with your pickup truck, the deer will get tired.

Animal Crossing

Duplicate money and items

This trick requires two Game Boy Advances and a link cable. Connect Game Boy Advance #1 to the Game cube using your link cable and turn it on. Go to your island (located on the dock at the edge of the ocean).

When you finally get to the island, drop off the item or money that you wish to duplicate. Leave the island. When Kapp'n asks if you want to save your island to your Game Boy Advance, select "Yes".

After it is done downloading to your Game Boy Advance, you can put it in sleep mode, disconnect it, and set it aside. When you get back to your town, attach Game Boy Advance #2 and turn it on.

Leave that screen then immediately return to it. Talk to Kapp'n to go back to your island. After you start leaving you can turn Game Boy Advance #2 off. When you get to your island, pick up the item that you left there then leave the island again. This time when Kapp'n asks you to save your island to your Game Boy Advance, answer "No".

When you get back to your town, disconnect Game Boy Advance #2 and connect Game Boy Advance #1 (make sure it is not in sleep mode). Leave the screen and return. Talk to Kapp'n once more.

Your island should upload from your Game Boy Advance. When you get to your island, your item will be there again and you will already have it in your pockets. Pick up your item from the ground. You now have two of them. This will also work with multiple items.

Mr. Resetti

Reset the Game Cube during the game. Start the game again and Mr. Resetti will appear to complain. Repeat this to make him angrier.

Getting NES games

Talk to the townspeople until they ask you when your birthday is. Most of them will say something similar to "How would you like a train set for your birthday?" Answer "Yes" and you will put in your birthday.

On your birthday, one of the townsfolk will be outside your house. He or she will present you with a NES. For example, Virgos will get *Donkey Kong*.

Growing a money tree

First, find a glowing piece of earth. Dig it up and you get a money bag. Plant the money bag in the glowing hole and a seedling will sprout, which will grow in to a money tree.

Golden Axe

Get your towns rating to be "Perfect" for two entire weeks? The Golden Axe is indestructible.

Golden Butterfly Net

Catch all 40 types of bugs.

Golden Fishing Pole

Catch all 40 types of fish. Note: There may be more or less.

Golden Shovel

First, buy two shovels. Find a piece of glowing earth and dig it up. Then, plant a shovel in the glowing earth.

Hear every song

Make sure you cannot carry anymore items when Totakeke gets to town on Saturday nights. Talk to him and he will play a song. Afterwards, he will notice that you do not have room for the Aircheck.

He will tell you to return later. Talk to him again, and he will play a different song. Repeat this until you have heard a song that you like, then drop an item. Talk to him again and request the song you enjoyed.

Get more than one song per Saturday

This trick requires at least two memory cards. Have two towns saved, one on each card. At 8:00 p.m. on Saturday, get a song from Totakeke, then go to the other town and get one there. If desired, repeatedly delete the second town, make a new one on the second card, and get a new song each time.

Upgrade to a larger house

Pay off all your debt to Nook then talk to him. He will thank you for paying it off then ask if you want a bigger house. Answer "Yes" and he will tell you to wait one day. Your house will then be bigger.

Talking to people

When you are talking to residents, talk the same person repeatedly. Talking to them too much will upset them. However, in a few minutes they will get over it. By doing this, they will reveal more of the workings of Animal Crossing to you. You also stand a much greater chance of playing a game, getting free items, or trading things with them.

Angry people

Another way to anger the residents of the town is to push them around by walking into them, or hitting them with your bug net repeatedly.

Easy items

One of the best ways to get new items that you cannot buy is to do work for the residents, and do it often. Do their little chores and they will (more often than not) reward you with things that are hard to come by in Nook's store?

Talk to people whenever you are near them. Sometimes they will ask you if you want to take a table or some clothes or other things off their hands.

Also, do errands for people often. If there are no errands available you will only have to wait ten minutes.

Skip time

When the Game Cube logo appears, hold down A + B to get to the memory card screen. You can change the system clock to whatever time you wish. Begin the game and you should start at that day.

The game allows you to change the setting before you load it when beginning. When it asks "Are you ready?", the options are "Yes" and "Before I go". Select "Before I go" and it will allow you to change the game's time without changing with the system clock (which also effects other Game Cube games that rely on it)

Also, if you have bought turnips to sell them in the Stalk Market and change the system clock or the game time, they may go bad. It depends on the amount of time -- the game remembers.

Note: Play a little every day. While you can reset the game's clock and go to Nook's store, this gets old. Also, resetting the clock disrupts timed events that you do not know about.

The game is filled with events that depend on month, day, and hour. It is better to just play the game as it unfolds. You will get more furniture, carpet, etc. this way. When you change the time, it disrupts the chain of events permanently and you may end up actually getting less new things then you would if you just played the game as it was supposed to be played.

Fishing

If you are not catching the fish you want to catch, move to another section of the map and fish there. Some fish are only found in certain areas. When fishing, do not actually reel in the fish (press A) until you see the bobber go under the water.

You should fish at the ocean in the rain. You have a much greater chance of catching the Coelacanth. They sell for 15,000 a fish.

Also, you have a greater chance of catching the Barred Knifejaw and Red Snapper. They sell for 5,000 and 3,000 respectively. Generally, fishing in the rain is much easier, but in the ocean, for easy money. Also, it's easier to fish at night.

Easy money

When bees appear from trees, take out your butterfly net and face the beehive. If you can catch a bee, you can sell it for \$4500.

Place orange furniture to the north, green furniture to the south, yellow furniture to the west, and red furniture to the east part of your house.

Note: This trick requires a Game Boy Advance and a link cable. Play the game with the Game Boy Advance attached. Collect as much fruit as possible and travel all the way to the south.

Go the pier at the beach. A Kappa will be there and will bring you to a new island to the south. Get to the new island and drop all of your fruit. Return to the Kappa and leave.

Transfer the island to the Game Boy Advance. On the Game Boy Advance, knock on the door to the house of the island animal. After it appears, move a piece of fruit in front of the animal. It will eat it and become happy.

Keep repeating this until the animal drops money bags. Feed all your fruit to the animal, and then put your Game Boy Advance on standby. Resume the game on the Game Cube.

Go back to town, then return and talk to the Kappa again. Your game will now be updated with the Game Boy Advance data. Travel back to the island and collect the money bags.

Go around town with your shovel and hit every rock you can find. One of them should turn red when you hit it. Keep hitting it to get more money.

Every New Year your parents give you 10,000 bells. Change the system date on the Game Cube; or in the Animal Crossing options and change the date to the New Year. Check the mail box and you will have 10,000 bells from your parents. Repeat the process, but change the year.

Dig for fossils every time you play. When the museum fills up with fossils, you can make a mint at Nook's or trade with residents for good items with fossils. Skulls of dinosaurs seem to be worth the most, usually bringing in 4,000 to 6,000.

Play the Stalk Market. Turnips do not seem like that much of a commodity, but its gold in the game. You can make a fortune buying Turnips and selling them at the right price.

Nintendo Wii

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At this time, there are no hunting games available for the Nintendo Wii, but Animal Crossing is expected to be released sometime in 2008.

Sony Play Station Portable

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Cabela's African Safari

Bonus weapons

Accumulate the indicated number of Hunters Points in African Safari mode to unlock the corresponding weapon:

.44 custom handgun: 5,000 points 12 gauge custom shotgun: 12,000 points .410 over under custom shotgun: 15,000 points .300 custom rifle: 19,000 points .505 custom rifle: 25,000 points .243 custom rifle: 32,000 points .416 custom rifle: 40,000 points

Animal awareness

When hunting, animals appear as dots (red, yellow, or green). Around the dot is a white circle, which is the animal's awareness. To make the circle smaller you must crouch, and while crouching move forward slowly.

Stop regularly to let the circle go down faster. If you make any sudden movements, walk in water or other noisy terrain, or stand up, the awareness circle will rapidly grow larger.

It is important to watch the awareness circle because the animal you are hunting may run away if its a zebra, kudu, etc; or it may run toward you and attack if it is a cheetah, rhino, wild dog, etc.

Animal dots

To determine if a dot is the animal you are hunting or a dangerous predator you need to know what each color represents. A green dot

signifies the animal(s) you are currently hunting. A yellow dot signifies that the animal is harmless but not you current target/game. A red dot signifies that the animal is dangerous and will come toward you and attack if you step inside their awareness circle.

<u>Get Bass</u>

Female character

Select arcade mode. Then at the level selection screen, press A + B.

Bonus practice levels

Successfully complete arcade mode once to unlock three new levels in practice mode. Successfully complete Lake Paradise in consumer mode to unlock the Palace level in practice mode. Successfully complete Lake Crystal in consumer mode to unlock the Falls level in practice mode.

Change lure color

At the lure selection screen in consumer mode, press Up or Down to change the lure color.

Sonic lure

Successfully complete all five tournaments in consumer mode.

Alternate clothes and boat color

Reach the final tournament in original mode for new clothes and boat color.

Reel Fishing Wild

Game Shark Codes		
Unlock Japanese River	89E38C3B 00000001	
Unlock Japanese Mountain Lake	3D81257F 00000001	
Unlock NA Pond	B2363BB8 00000001	
Unlock NA Reservoir	23D76277 00000001	
Unlock NA Mountain River	614B6A0E 00000001	
Unlock NA Highland River	15D417DD 00000001	
Unlock Canadian Lake	23576203 00000001	
Unlock Australian River	B3763BCE 00000001	
Unlock NZ River	61AB6A01 00000001	
Unlock NZ River 2	DDB88282 00000001	
Unlock Amazon Branch River	5697760D 00000001	
Unlock Middle Amazon	DE788288	

Game Shark Codes

	0000001
Unlock Pantanal, SA	8B038C54 00000001
Unlock All Rods	20B62214 E0703041 E0507061
Unlock All Lures	21676214 00000101 637A2A10 E06F1041 E0507061
Unlock All Reels/Lines	DEE9C28E E070F041 E0507061

Personal Computer Games (Return to Contents)

Bird Hunter Waterfowl Edition

Enter one of the following codes at the indicated screen:

Cheat Code	Screen	Result
dggoldenegg	Hunt or Map	Birds more curious, less likely to spook
dgluckyducky	Hunt or Map	Increase number of birds
dgeggsact	Hunt	Steady gun
dgfamine	Hunt	Birds look for feeding spot
dgtoughday	Hunt	Birds look for a rest spot
dgyadayada	Hunt	Increase hunter talk
dgsnowgoose	Hunt	Weather effects
dgdaffy	Мар	Ducks only
dgmother	Мар	Geese only
dgbirdseye	Мар	View bird icons
dgwarp	Мар	Teleport hunter across map

Cabela's African Safari

Weapons

Accumulate the indicated number of Hunters Points in African Safari mode to unlock the corresponding weapon:

.44 custom handgun: 5,000 points 12 gauge custom shotgun: 12,000 points .410 over under custom shotgun: 15,000 points .300 custom rifle: 19,000 points .505 custom rifle: 25,000 points .243 custom rifle: 32,000 points .416 custom rifle: 40,000 points

Animal awareness

When hunting, animals appear as dots (red, yellow, or green). Around the dot is a white circle, which is the animal's awareness. To make the circle smaller you must crouch, and while crouching move forward slowly.

Stop regularly to let the circle go down faster. If you make any sudden movements, walk in water or other noisy terrain, or stand up, the awareness circle will rapidly grow larger.

It is important to watch the awareness circle because the animal you are hunting may run away if its a zebra, kudu, etc; or it may run toward you and attack if it is a cheetah, rhino, wild dog, etc.

Animal dots

To determine if a dot is the animal you are hunting or a dangerous predator you need to know what each color represents. A green dot signifies the animal(s) you are currently hunting.

A yellow dot signifies that the animal is harmless but not you current target/game. A red dot signifies that the animal is dangerous and will come toward you and attack if you step inside their awareness circle.

Cabela's Deer Hunt 2005 Season

.44 magnum

Successfully complete 1 region to unlock the .44 magnum.

Compound bow

Successfully complete 2 regions to unlock the Compound bow.

.25-06 Bolt-action

Successfully complete 3 regions to unlock the .25-06 Bolt-action.

Static scope and 7mm Magnum bolt

Successfully complete 4 regions to unlock the Static scope and 7mm Magnum bolt.

• 13 gauge semi-automatic

Successfully complete 5 regions to unlock the 13 gauge semi-automatic.

• Field scope and .308 bolt action

Successfully complete 6 regions to unlock the Field scope and .308 bolt action.

• 7mm Short Mag bolt

Successfully complete 7 regions to unlock the 7mm Short Mag bolt.

Hawke Eye scope and .300 magnum bolt

Successfully complete 8 regions to unlock the Hawke Eye scope and .300 magnum bolt.

X-Ray vision

Successfully complete the game to unlock the X-Ray vision.

Johanna

Successfully complete the game on the easy difficulty setting to unlock Johanna.

Finding transportation

When starting a new level in Career Hunt, look around your cabin before leaving. You should find some form of transportation.

• Finding deer in Wyoming

In Wyoming, go to the second location and go across the bridge. Once there, you can climb on top of the mountains and can see all the deer from that spot. You can shoot them with a 30-30 or 30-06. This also works in other places. **Note:** Do not go down the mountain when the deer is dead or you will die from the fall.

Long distance shots

When trying to shoot deer at long range, it is best to try and find a long range rifle such as the 300 BA and pre-test shooting something (like a tree) to see how much you have to compensate for wind and drop.

Easy accuracy

Get the 30-06 that comes with the scope. Go to the outdoor range and shoot. Press [Up] until it reads ".20". Put the dot on the red dot on the board (the middle one). Shoot, and you should hit the red dot on the board.

Rapala Pro Fishing

Longer casting

Set your reel sensitivity to "High" for longer casting.

King Salmon

The King Salmon loves the Silver Long Cast Minnow.

Cheat Codes

Load or create a new profile. Press \sim to display the console window. Then, enter one of the following codes to activate the corresponding cheat function. Press \sim to resume the game.

Result	Cheat Code
All tackle box items	UnlockAllItems
All tournament fishing locations	UnlockAllTours

Conclusion

There is no doubt that video game hunting is something that a lot of people are intensely interested in. There are so many options when it comes to playing these games.

No longer do you have to go out and buy software to play hunting video games, although this is where you will find the most realistic experiences. You can now also play online – many time for free!

With the advent of so many different video game systems coming about every year, it can be difficult to keep up with which ones are the best. The truth is that, while each one has its own great attributes, there is no one definitive best over the other. The decision is purely subjective.

There is no doubt that the video game industry is big business making companies money hand over fist as they come out with bigger and better products on a regular basis. While this is good for their bottom line, it can be expensive for the gamer while he or she tries to keep up with the changing technologies. But the truth is that video game hunting is a fun way to get the excitement of hunting without having to leave the comfort of your own home. Plus, you'll be able to hunt game you might not normally be able to find where you live without a long trip.

We hope that we've given you enough information to get started and some other information that you didn't know about as well. When in doubt, just look on the Internet and do some research to find answers to questions we may have missed.

In the meantime, happy gaming!